

Tutorial: Scheme

CSCI: 4500/6500 Programming Languages

Functional Programming Languages

Part 2: Tutorial



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- **Download:**
 - » <http://download.plt-scheme.org/drscheme/>
- **Select Platform and Download links**
- **IDE: Select Appropriate Language:**
 - » “Advance Student” or is a good start
 - » “Essentials of Programming Languages 2nd”
 - » Create a file using an external editor
- **Top: Definitions of Functions**
- **Bottom: Scheme listener, which read input, evaluates and prints out results**

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Simple Introduction

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List Examples

```
> null
empty
> (cons 1 null)
(1)
(list 1)
> (list? null)
#t
true
> (list? (cons 1 2))
#f
> (list? (cons 1 null))
#t
> (list? (cons 1 (cons 2 null)))
#t
> (car (cons 1 (cons 2 null)))
1
> (cdr (cons 1 (cons 2 null)))
(2)
```

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Predicates

- **null?** tests whether it is the empty list e.g.
 - » (null? '(A B)) => #f
 - » (null? '()) => #t
- **list?** takes a single argument and returns #t if its single argument is a list. e.g.,
 - » (list? '(x y)) => #t
 - » (list? 'x) => #f
 - » (list? (1 2)) => #f
- **pair?** takes a single argument and returns #t if its single argument is a pair. e.g.,
 - » (pair? '(1 . 2)) => #t
 - » (pair? '(1 2)) => #t
 - » (pair? '()) => #f

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map, apply : Built-in Higher-Order Functions

- **map** applies a function to *sequence of lists*.
 - » (map + '(2 3 4) '(5 4 3)) => (7 7 7)
 - » must be as many lists as number of arguments of the function
 - » all lists must be of the same length
- **apply** applies its first argument to its second argument -- a list.
 - » (apply max '(3 7 2 9)) => 9

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Searching for members

- **memq, memv and member**
- **List procedures:**
 - » Check help pages
- (memq 'a '(a b c))
- (memq 'b '(a b c))
- (memq 'a (b c d))



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Consequences: Conditionals Expressions

- (if condition then-consequent else-alternative)
- Example:
 - » (if (< 2 3) 4 5) => 4
- (cond (condition1 then-consequent1) (condition2 then-consequent2) . . . (else alternative))
- Example:
 - » (cond ((< 3 2) 1) ((< 4 3) 2) (else 3)) => 3

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Math: Factorials!

- 10! = 10 * 9 * 8 * 7 * 6 * 5 * 4 * 3 * 2 * 1
- f(0) = 0! = 1 ; n = 0
- f(n) = n * f(n-1) ; n > 0
- f(3) = 3 * f(3-1) = 3 * f(2) = 3 * 2 * f(2-1) = 3 * 2 * f(1)
- Base case in scheme: (if (= n 0) 1 ?)
- The rest:


```
(define (factorial n)
  (lambda(n)
    (
      if ( = n 0 )
      1
      (* n (factorial( - n 1 ) ) )
    )))
  >(factorial 4)
```

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List and functions: f(g(x))

- Take the car of the rest

```
(define ccompose
  (lambda(f g)
    (lambda(x)(f(g x)))))
```

```
((ccompose car cdr) '(1 2 3))
->2
```

- High order function! Takes a function as an argument (or return one)

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Math: Factorials!

- The rest:


```
(define (factorial n)
  (if ( = n 0 )
      1
      (* n (factorial( - n 1 ) ) )))
  >(factorial 4)
24
```
- Equivalent (back to lambda):


```
(define factorial
  (lambda (n)
    (if ( = n 0 )
        1
        (* n (factorial( - n 1 ) ) )))
  >(factorial 4)
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```

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Practice: Fibonacci Numbers

- 1 2 3 4 5 6 7
- 1, 1, 2, 3, 5, 8, 13, ...
- Each term after the second is the sum of the preceding two
- Define the recursion:
 - » fib(n) = 1 ; if n = 0 or n = 1
 - » fib(n) = fib(n-1) + fib(n-2) ; otherwise * do this first
- (+ (fib (- n 1)) (fib (- n 2)))
- (define fib
 - » (lambda (n)
 - (if (= n 0)
 - 0
 - (if (= n 1)
 - » 1
 - » (+ (fib (- n 1)) (fib (- n 2))))))

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Bindings: Local Variables

- let, let* letrec creates local variables
- (let ((var1 exp1)
 (var2 exp2) . . .
 (varn expn)
 body))
- Scope of variable within body (only) of let:
 - » Example:
 - >(let ((x 2)
 (y 10))
 (+ x y))
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 - Let*: allows you do use previously bounded variables when defining a new variable (so the scope is not in the body only)
 - letrec: allows recursion

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Sequencing

```
(define display3  
  (lambda (arg1 arg2 arg3)  
    (begin  
      (display arg1)  
      (display " ")  
      (display arg2)  
      (display " ")  
      (display arg3)  
      (newline))))  
  
(display3 "this" "is" "great!")
```

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Run Sch~~r~~eme from OS prompt

- OS prompt driven:
 - » mzscheme [-r] [hello.scm]
- (load "hello.scm") ; Language Choice
- File of loads

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Characteristics of “Pure” Functional Languages

- No side effects (e.g. no access to global variables)
- No assignment statements
- Often no variables
- Small concise framework
- Simple uniform syntax
- Recursive (that is how we get things done)
- Interpreted

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Learning Scheme

- Practice

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Summary

- **Downloading Scheme**
- **Installation & Running**
- **Examples**
 - » Simple Expressions
 - » Lambda Expressions
 - » Binding Variables and Expressions
 - » Recursion
- **Language Levels**
- **Debugging**